

## **2008 Mathematics**

# Higher – Paper 1 and Paper 2

## **Finalised Marking Instructions**

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### Mathematics Higher: Instructions to Markers

- 1. Marks must be assigned in accordance with these marking instructions. In principle, marks are awarded for what is correct, rather than marks deducted for what is wrong.
- 2. Award one mark for each 'bullet' point. Each error should be underlined in RED at the point in the working where it first occurs, and not at any subsequent stage of the working.
- 3. The working subsequent to an error must be followed through by the marker with possible full marks for the subsequent working, provided that the difficulty involved is approximately similar. Where, subsequent to an error, the working is eased, a deduction(s) of mark(s) should be made.

This may happen where a question is divided into parts. In fact, failure to even answer an earlier section does not preclude a candidate from assuming the result of that section and obtaining full marks for a later section.

4. Correct working should be ticked (√). This is essential for later stages of the SQA procedures. Where working subsequent to an error(s) is correct and scores marks, it should be marked with a crossed tick ( X or X√). In appropriate cases attention may be directed to work which is not quite correct (e.g. bad form) but which has not been penalised, by underlining with a dotted or wavy line.
Work which is correct but inadequate to score any marks should be corrected with a double

Work which is correct but inadequate to score any marks should be corrected with a double cross tick (  $\bigotimes$  ).

- 5. The total mark for each section of a question should be entered in red in the **outer** right hand margin, opposite the end of the working concerned.
  - Only the mark should be written, **not** a fraction of the possible marks.
  - These marks should correspond to those on the question paper and these instructions.
- 6. It is of great importance that the utmost care should be exercised in adding up the marks. Where appropriate, all summations for totals and grand totals must be carefully checked. Where a candidate has scored zero marks for any question attempted, "0" should be shown against the answer.
- 7. As indicated on the front of the question paper, full credit should only be given where the solution contains appropriate working. Accept answers arrived at by inspection or mentally where it is possible for the answer so to have been obtained. Situations where you may accept such working will normally be indicated in the marking instructions.
- 8. Do not penalise:
  - working subsequent to a correct answer
  - legitimate variations in numerical answers
  - correct working in the "wrong" part of a question
- omission of units
- bad form
- 2

### Mathematics Higher: Instructions to Markers

- 9. No piece of work should be scored through without careful checking even where a fundamental misunderstanding is apparent early in the answer. Reference should always be made to the marking scheme answers which are widely off-beam are unlikely to include anything of relevance but in the vast majority of cases candidates still have the opportunity of gaining the odd mark or two provided it satisfies the criteria for the mark(s).
- 10. If in doubt between two marks, give an intermediate mark, but without fractions. When in doubt between consecutive numbers, give the higher mark.
- 11. In cases of difficulty covered neither in detail nor in principle in the Instructions, attention may be directed to the assessment of particular answers by making a referal to the P.A. Please see the general instructions for P.A. referrals.
- 12. No marks should be deducted at this stage for careless or badly arranged work. In cases where the writing or arrangement is very bad, a note may be made on the upper left-hand corner of the front cover of the script.
- 13 Transcription errors: In general, as a consequence of a transcription error, candidates lose the opportunity of gaining either the first ic mark or the first pr mark.
- 14 Casual errors: In general, as a consequence of a casual error, candidates lose the opportunity of gaining the appropriate ic mark or pr mark.
- 15 **Do not write any comments on the scripts**. A **revised** summary of acceptable notation is given on page 4.
- 16 Throughout this paper, unless specifically mentioned, a correct answer with no working receives no credit.

### Summary

Throughout the examination procedures many scripts are remarked. It is essential that markers follow common procedures:

- 1 **Tick** correct working.
- 2 Put a mark in the outer right-hand margin to match the marks allocations on the question paper.
- 3 Do **no**t write marks as fractions.
- 4 Put each mark **at the end** of the candidate's response to the question.
- 5 Follow through errors to see if candidates can score marks subsequent to the error.
- 6 Do **not** write any comments on the scripts.

## Higher Mathematics : A Guide to Standard Signs and Abbreviations

### Remember - No comments on the scripts. Please use the following and nothing else.

### Signs

✓ The tick. You are not expected to tick every line but of course you must check through the whole of a response.

Bullets showing where marks are being allotted may be shown on scripts

- margins  $\frac{dy}{dx} = 4x - 7$ Х 4x - 7 = 0 $x = \frac{7}{4}$  $\mathbf{2}$  $\times$  •  $y = 3\frac{7}{8}$ C = (1, -1)Х  $m = \frac{\overline{3 - (-1)}}{4 - 1}$  $m_{rad} = \frac{4}{3}$ Х•  $m_{tgt} = \frac{-1}{\frac{4}{c}}$  $m_{tgt} = -\frac{3}{4}$ y - 3 = -\frac{3}{4} (x - 2) 3  $x^2 - 3x = 28$ 1 X  $\sin(x) = 0.75 = inv\sin(0.75) = 48.6^{\circ}$ 1
- X The cross and underline. Underline an error and place a cross at the end of the line.
- X The tick-cross. Use this to show correct work where you are **following through** subsequent to an error.

∧ The roof. Use this to show something is missing such as a crucial step in a proof or a 'condition' etc.

The tilde. Use this to indicate a minor transgression which is not being penalised (such as bad form).

The double cross-tick. Use this to show correct work but which is inadequate to score any marks. This may happen when working has been eased.

# Remember - No comments on the scripts. No abreviations. No new signs. Please use the above and nothing else.

All of these are to help us be more consistent and **accurate**.

Note: There is no such thing as a transcription error, a trivial error, a casual error or an insignificant error. These are all mistakes and as a consequence a mark is lost.

Page 5 lists the syllabus coding for each topic. This information is given in the legend underneath the question. The calculator classification is CN(calculator neutral), CR(calculator required) and NC(non-calculator).

	111 offey +++ of provenie	111 adding an arr ir fidda	T6 apply T1-T5 to problems
	<b>T17</b> apply T12-T16 to problems	T11 apply T7-T10 to problems	<b>T5</b> interpret tria. equations and expressions
	<b>T16</b> solve equ of the form $y=pcos(rx)+qsin(rx)$	<b>T10</b> use $c \in da$ formulaewhen solving equations	<b>T4</b> recognise form of trig. function from graph
	<b>T15</b> sketch graph of $y=pcos(x)+qsin(x)$	<b>T9</b> apply $c \in da$ formulae in geometrical cases	T3 know and use exact values
	T14 find $max/min/zeros of pcos(x) + qsin(x)$	in numerical & literal cases	<b>T2</b> use radians inc conversion from degrees & vv
	<b>T13</b> express $pcos(x) + qsin(x)$ in form $kcos(x \pm a)etc$	<b>T8</b> apply compound and double angle (c & da) formulae	f(x) = kcos(ax+b); identify period/amplitude
	<b>T12</b> solve sim.equs of form $kcos(a)=p$ , $ksin(a)=q$	T7 solve linear & quadratic equations in radians	<b>T1</b> use gen. features of graphs of $f(x) = ksin(ax+b)$ ,
			C11 apply C1-C10 to problems eg optimise, greatest/least
			C10 sketch curvegiven the equation
			C9 determinenature of stationary points
		C19 apply C12-C18 to problems	C8 find stationary points/values
		C18 solve differential equations(variables separable)	<b>C7</b> find when curve strictly increasing etc
		C17 find area between two curves	C6 find rate of change
	C24 apply C20-C23 to problems	C16 find area between curve and x-axis	C5 find equation of tangent to a polynomial/trig curve
	<b>C23</b> integrate $psin(ax+b)$ , $pcos(ax+b)$	C15 evaluate definite integrals	C4 find gradient at point on curve & vv
	C22 integrate $(ax + b)^n$	C14 express in integrable form and integrate	C3 express in differentiable form and differentiate
	C21 differentiate using the chain rule	C13 integrate with negative & fractional powers	C2 differentiate negative & fractional powers
	<b>C20</b> differentiate $psin(ax+b), pcos(ax+b)$	C12 find integrals of $px^n$ and $sums/diffs$	C1 differentiate sums, differences
		ALL WEDGE AN ALL ALL ALL ALL ALL ALL ALL ALL ALL	So amply C1 C2 to making university of anomal solition
		G15 applu G9-G14 to problems	G7 find equation of median altitude perp. bisector
	<b>G30</b> apply G16-G29 to problems eq geometry probs.	G14 find if two circles touch	G6 calculate mid-point
	G29 use the distributive law	G13 find if/when line is tangent to circle	G5 use property of perpendicular lines
	<b>G28</b> calculate the angle between two vectors	G12 find intersection of line & circle	<b>G4</b> interpret all equations of a line
	G27 use: if u, v are perpendicular then v.u=0	G11 find equation of a tangent to a circle	G3 find equation of a line
	G26 calculate the scalar product	G10 find the equation of a circle	G2 find gradient from 2 pts,/angle/equ. of line
	G25 given a ratio, find/interpret 3rd point/vector	G9 find C/R of a circle from its equation/other data	G1 use the distance formula
	G24 find ratio which one point divides two others		
	G23 find if 3 points in space are collinear		
	G22 interpret 2D sketches of 3D situations	A27 apply A21-A26 to problems	
	G21 simplify vector pathways	A26 confirm and improve on approx roots	
	G20 add, subtract, find scalar mult. of vectors	A25 find intersection of two polynomials	A14 apply A10-A14 to problems
	<b>G19</b> use: if $u$ , $v$ are parallel then $v = ku$	A24 find if line is tangent to polynomial	A13 evaluate limit
	G18 use unit vectors	A23 find intersection of line and polynomial	A12 decide when RR has limit/interpret limit
	G17 calculate the 3rd given two from A,B and vector AB	A22 solve cubic and quartic equations	A11 evaluate successive terms of a RR
	G16 calculate the length of a vector	A21 use Rem Th. For values, factors, roots	<b>A10</b> use the notation $u_n$ for the nth term
			A9 interpret loci such as st.lines,para,poly,circle
			As skeich/ unhouse gruph given critical jeutures
	A34 upply Azo-Ass to provents		Ar accentine function (poly, exp, wy) from graph $\odot$ w
	ample 1981 208 1991		A7 determine timetion/nole and load thom much be and
	A33 use relationships of the form $u = ax^n$ or $u = ab^x$	A20 apply A15-A19 to solve problems	A6 interpret equations and expressions
	A32 solve equations involving logarithms	A19 form an equation with given roots	A5 complete the square
ра	<b>A31</b> solve equs of the form $log_b(a) = c$ for $a, b$ or $c$	A18 given nature of roots, find a condition on coeffs	A4 obtain a formula for composite function
ige	<b>A30</b> solve equs of the form $A = Be^{kt}$ for $A, B, k$ or t	A17 find nature of roots of a quadratic	A3 sketch and annotate related functions
5	A29 sketch associated graphs	A16 solve a quadratic inequality	A2 recognise general features of graphs:poly,exp,log
	A28 use the laws of logs to simplify/find equiv. expression	A15 use the general equation of a parabola	A1 determine range/domain
	1 2 UNIT 3 Vear	1 2 UNIT 2	1 2 UNIT 1

# 2008 Higher Mathematics Paper 1 Section A

1.21

QU	part	mk	code	calc	source	SS	pd	ic	С	В	A	<b>U1</b>	<b>U2</b>	<b>U</b> 3
1.21	a	6	C8,C9	NC		1	3	2	6			6		
	b	5	A21,A22			1	3	1	5				5	
	с	4	C10					4	2	2		4		

6

A function f is defined on the set of real numbers by  $f(x) = x^3 - 3x + 2$ .

- (a) Find the coordinates of the stationary points on the curve y = f(x)and determine their nature.
- (b) (i) Show that (x-1) is a factor of  $x^3 3x + 2$ .
- (ii) Hence or otherwise factorise x<sup>3</sup> 3x + 2 fully.
  (c) State the coordinates of the points where the curve with equation y = f(x) meets both the axes and hence sketch the curve.



The primary method is based on this generic marking scheme which may be used as a guide for any method not shown in detail.

Gene	eric N	larking Scheme	Prima	Primary Method : Give 1 mark for each •					
$\bullet^1$ $\bullet^2$	ss pd	set derivative to zero differentiate	• <sup>1</sup> • <sup>2</sup>	f'(x) = 0 $3x^2 - 3$ $\begin{vmatrix} \bullet^3 \\ \bullet^4 \end{vmatrix}$					
• <sup>3</sup>	pd pd ic	solve evaluate <i>y</i> -coordinates justification	• <sup>3</sup> • <sup>4</sup>	$ \begin{array}{c c c c c c c c c c c c c c c c c c c $					
• <sup>6</sup>	ic ss	state conclusions know to use $x = 1$	• <sup>5</sup> 6	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$					
• 9 • 10 • 11 • 12	pd ic pd pd ic	complete eval. & conclusion start to find quadratic factor complete quadratic factor factorise completely interpret <i>u</i> -intercept	• <sup>7</sup> • <sup>8</sup> • <sup>9</sup> • <sup>10</sup>	$ \max  at x = -1  \min  at x = 1 $ know to use $x = 1$ $1 - 3 + 2 = 0 \Rightarrow x - 1 \text{ is a factor}$ $(x - 1)(x^2)$ $(x - 1)(x^2 + x - 2)$					
• <sup>13</sup> • <sup>14</sup> • <sup>15</sup>	ic ic ic ic	interpret <i>y</i> -intercept interpret <i>x</i> -intercepts sketch : showing turning points sketch : showing intercepts	• <sup>11</sup> • <sup>12</sup> • <sup>13</sup> • <sup>14</sup>	(x-1)(x-1)(x+2) stated explicitly (0,2) (-2,0), (1,0) Sketch with turning pts marked					
			$\bullet^{15}$	Sketch with $(0,2)$ or $(-2,0)$					

### Notes

- 1 The "=0" shown at  $\bullet^1$  must appear at least once before the  $\bullet^3$  stage.
- 2 An unsimplified  $\sqrt{1}$  should be penalised at the first occurrence.
- 3 •<sup>3</sup> is only available as a consequence of solving f'(x) = 0.
- 4 The nature table must reflect previous working from  $\bullet^3$ .
- 5 Candidates who introduce an extra solution at the  $\bullet^3$  stage cannot earn  $\bullet^3$ .
- 6 The use of the 2nd derivative is an acceptable strategy for  $\bullet^5$ .
- 7 As shown in the Primary Method,
  (•<sup>3</sup> and •<sup>4</sup>) and (•<sup>5</sup> and •<sup>6</sup>) can be marked in series or in parallel.
- 8 The working for (b) may appear in (a) or vice versa. Full marks are available wherever the working occurs.

### Notes

9 In Primary method ●<sup>8</sup> and alternative
●<sup>9</sup>, candidates must show some acknowledgement of the resulting "0". Although a statement wrt the zero is preferable, accept something as simple as "underlining the zero".
Alternative Method:●<sup>7</sup> to ●<sup>10</sup>

1
0
-3

## Notes

10 Evidence for •<sup>12</sup> and •<sup>13</sup> may not appear until the sketch.
11 •<sup>14</sup> and •<sup>15</sup> are only available for the graph of a cubic.

#### Nota Bene

For candidates who omit the  $x^2$  coeff. leading to •<sup>7</sup> X •<sup>8</sup>  $\sqrt{ \begin{array}{c|c} 1 & -3 & 2 \\ \hline 1 & -2 & 0 \end{array}}$ •<sup>9</sup>  $\sqrt{ f(1) = 0 \ so \ (x-1)......}$ •<sup>10</sup> X  $x^2 - 2x$ •<sup>11</sup>  $\sqrt{ x(x-1)(x-2)}$  **but** •<sup>10</sup> X x-2•<sup>11</sup> X (x-1)(x-2)



The primary method is based on this generic marking scheme which may be used as a guide for any method not shown in detail.

'1

2

gains no more credit.

for  $\bullet^6$  and  $\bullet^7$ .

An "=0" must appear at least once in the two lines shown in the alternative

Generic Marking Schen	ne	Primary Method : Give 1 mark for each •
• <sup>1</sup> ss know to diff • <sup>2</sup> pd differentiate • <sup>3</sup> ss set derivativ • <sup>4</sup> pd factorise an • <sup>5</sup> pd solve for $a$	The to $-1$ d solve	• $\frac{dy}{dx} =(1 \ term \ correct) \ s / i \ by \ \bullet^2$ • $\frac{dy}{dx} =(1 \ term \ correct) \ s / i \ by \ \bullet^3$ • $\frac{dy}{dx} =(1 \ term \ correct) \ s / i \ by \ \bullet^3$ • $\frac{dy}{dx} =(1 \ term \ correct) \ s / i \ by \ \bullet^3$
<ul> <li>pd solve for y</li> <li><sup>6</sup> ss use gradient</li> <li><sup>7</sup> ic interpret res</li> </ul>	sult	$ \begin{array}{c c c c c c c c c } \bullet & \bullet $
		check (1,3) and accept
in (a) • <sup>1</sup> $\sqrt{\frac{dy}{dx}} =(1 \text{ term})$ • <sup>2</sup> $\sqrt{3x^2 - 12x + 8}$	<i>correct</i> ) $ \begin{array}{c} \begin{array}{c} \text{Common Error} \\ \bullet^1 & \sqrt{\frac{dy}{dx}} = . \\ \bullet^2 & \sqrt{3x^2 - 1} \\ \bullet^3 & X & 3x^2 - 1 \end{array} \end{array} $	(1 term correct) 2x + 8 2x + 8 = 0 • 6 • 6 • 6 • 6 • 6 • 6 • 6 • 6
For candidates who now and check that $\frac{dy}{dx} = -3$ one further mark (• <sup>3</sup> ) ca Guessing and checking f	y guess $x = 1$ h, only un be awarded. urther answers	$\begin{array}{c} (x-1)(x-3x+4) \\ (x-4)(x-1) \\ \end{array}$

1 22	qu	part	mk	A3	calc	source	SS	pd	ic	С	В	A	<b>U1</b>	U2	U3
1.20	1.23	a	3	A4	NC				3	3			3		
		b	5	A31			2	2	1		1	4			5

Functions f, g and h are defined on suitable domains by  $f(x) = x^2 - x + 10$ , g(x) = 5 - x and  $h(x) = \log_2 x$ .

- (a) Find expressions for h(f(x)) and h(g(x)).
- (b) Hence solve h(f(x)) h(g(x)) = 3

The primary method is based on this generic marking scheme which may be used as a guide for any method not shown in detail.

Gei	neric N	larking Scheme	] [	Primary Method : Give 1 mark for each •				
$\bullet^1$	ic	interpretation composition		• <sup>1</sup> $h(f(x)) = h(x^2 - x + 10) \ s / i \ by \ \bullet^2$				
$\bullet^2$	ic	interpretation composition		$\bullet^2$ $\log_2(x^2 - x + 10)$				
$\bullet^3$	ic	interpretation composition		$\bullet^3$ $\log_2(5-x)$				
$\bullet^4$	$\mathbf{SS}$	use log laws		$(x^2 - x + 10)$				
$\bullet^5$	$\mathbf{SS}$	convert to exponential form		$\bullet^4$ $\log_2\left(\frac{1}{5-x}\right)$				
$\bullet^6$	$\operatorname{pd}$	process conversion		$x^{2} - x + 10 - 2^{3}$				
•7	$\operatorname{pd}$	express in standard form		$-\frac{5-x}{5-x}$				
• <sup>8</sup>	ic	find valid solutions		$\bullet^6 \qquad x^2 - x + 10 = 8(5 - x)$				
				• <sup>7</sup> $x^2 + 7x - 30 = 0$				
				• <sup>8</sup> $x = 3$ -10				

### Notes

- 1 In (a) 2 marks are available for finding one of h(f(x)) or h(g(x)) and the third mark is for the other.
- 2 Treat  $\log_2 x^2 x + 10$  and  $\log_2 5 x$ as bad form.
- 3 The omission of the base should not be penalised in  $\bullet^2$  to  $\bullet^4$ .
- 4  $\bullet^7$  is only available for a quadratic equation and  $\bullet^8$  must be the follow-through solutions.

### Common Error 1

•<sup>4</sup> X 
$$\log_2(x^2 + 5) = 3$$
  
•<sup>5</sup>  $\sqrt{x^2 + 5} = 2^3$   
•<sup>6</sup> X  $x^2 = 3$   
•<sup>7</sup> X  $x = \pm \sqrt{3}$   
•<sup>8</sup> X not available

### Common Error 2

•<sup>4</sup> 
$$\sqrt{\log_2\left(\frac{x^2-x+10}{5-x}\right)}$$
  
 $\log_2\left(\frac{x^2-x+30}{3-x}\right)$   
 $\log_2\left(x^2+2\right)=3$   
•<sup>5</sup>  $X\sqrt{x^2+2}=2^3$   
•<sup>6</sup>  $X$   $x=\pm\sqrt{6}$   
•<sup>7</sup>  $X$  not available  
•<sup>8</sup>  $X$  not available

#### Common Error 3

•4	X	not available
$\bullet^5$	$\checkmark$	$\log_2(x^2 - x + 10) - \log_2(5 - x) = \log_2 8$
$\bullet^6$	X	$x^2 - x + 10 - (5 - x) = 8$
•7	X	not available
8		

 $X^{8}$  X not available

3

5